

WEBSITE
jesperlindstrom.me

PHONE
(+46) 73 705 20 80

EMAIL
jeslinds@student.chalmers.se

LOCATION
Gothenburg

BIRTHDATE
1996-03-10

Jesper Lindström

A Software Engineering student with an interest in business and design



WORK EXPERIENCE

Part-time since Jun 2016

Self-employed, SM Creative AB Gothenburg / sharpmind.se

I co-founded a two man digital agency which provides web and mobile application development services, both directly to end customers and as sub contractors for larger agencies. During my time as self-employed I have had the opportunity to learn a lot about business, economics and customer relations.

Summer internship Jun - Aug 2017

Front End Developer, Bokio AB Gothenburg

During my summer internship at one of Gothenburg's top start-ups I experienced what working at a fast growing start-up company might be like. My main responsibility was to migrate part of their legacy Angular 1 code base to React (using TypeScript), much of which later was picked up as the main code base going forward.

Part-time Nov 2014 - Jun 2016 / Full time summer 2015

Web Developer, Find1 AB Stockholm (remotely)

Various summer internships, 2011-2014

Invacare (QA/reclaims), Invacare (assembly line), Älmhult Municipality

EDUCATION

Since 2015 (expected graduation 2020)

Chalmers University of Technology

Software Engineering (BSc graduation 2018, MSc planned)

Third year's Bachelor degree studies with courses in areas such as artificial intelligence, algorithms, software engineering, project management and mathematics.

Cumulative GPA: 3.87 / 4.0

2012 - 2015

Smålandsgymnasiet, Växjö (Upper secondary school, technical programme)

OTHER PROJECTS AND QUALIFICATIONS

Notable side project: Feedient

From 2013 to 2015 I co-founded and developed a web application that aggregated social media feeds. We had a total of 80 000 users and were for instance featured by Entrepreneur Magazine¹ and Lifehacker².

Head of web, digIT (16/17)

Volunteer student committee work at Chalmers.

Notable side project: FusionCMS

Between 2011 and 2013 (at the age of 15-17) I co-founded, developed and managed a gaming related CMS (PHP-based) with almost 300 paying customers and around \$15K in revenue. From this I learned a lot about public relations, customer support and business.

Drivers license

PRIMARY INTERESTS

- Business & entrepreneurship
- Web technology
- UX design

NOTABLE SKILLS

JavaScript, React, HTML & CSS, PHP, Laravel, Node.js, JavaScript, Photoshop, Sketch, Java, SQL, TypeScript

LINKS & PROFILES

Open source

github.com/jesperlindstrom

github.com/Feedient

LinkedIn

linkedin.com/in/jesperlindstrom

Portfolio

jesperlindstrom.me

1. Lifehacker: <http://bit.ly/1rubcqa>

2. Entrepreneur Magazine: <http://bit.ly/2Bn28ZB>